

Labyrinth

by Med Systems

maps drawn by Eric J. François
eric.francois@vo.lu
<http://www2.vo.lu/homepages/efrancois>

Teleporters: The teleporters in the maze are marked with T1 - T7. You are not teleported as soon as you walk on the teleporter square, but only when you turn around so that you would look out of the map. At that moment you are teleported to the other teleporter square with the same number. This happens without any visual effects just as if there were no teleporter.

Pits in the floor: There are several pits throughout the 5 levels. When you jump into one of them you are teleported to a different level (not necessarily the level below). The pits are marked with an X and a red letter that allows you to see where the pit emerges. The target squares are marked with a circle and again the red letter. You can never climb up a pit: it is a one way teleporter.





Pay attention to the pit in level 1: it only appears after passing the corridor for the first time. It has no letter next to it, because it doesn't emerge anywhere: jumping into it is lethal!

The fog: Directly next to your starting point, there is a zone of fog, where you can't see any walls. Don't stay too long in the fog, cause the minotaur will appear after 6 or 7 moves and will devour you.

Miscellaneous: At the beginning of the game you start on level 2. The place is marked with the word "Start" and an arrow shows in which direction you're looking.

Later in the game you'll get teleported to a different place of the maze. That spot is marked with a red asterisk. You'll find more about this in the hint sheet!

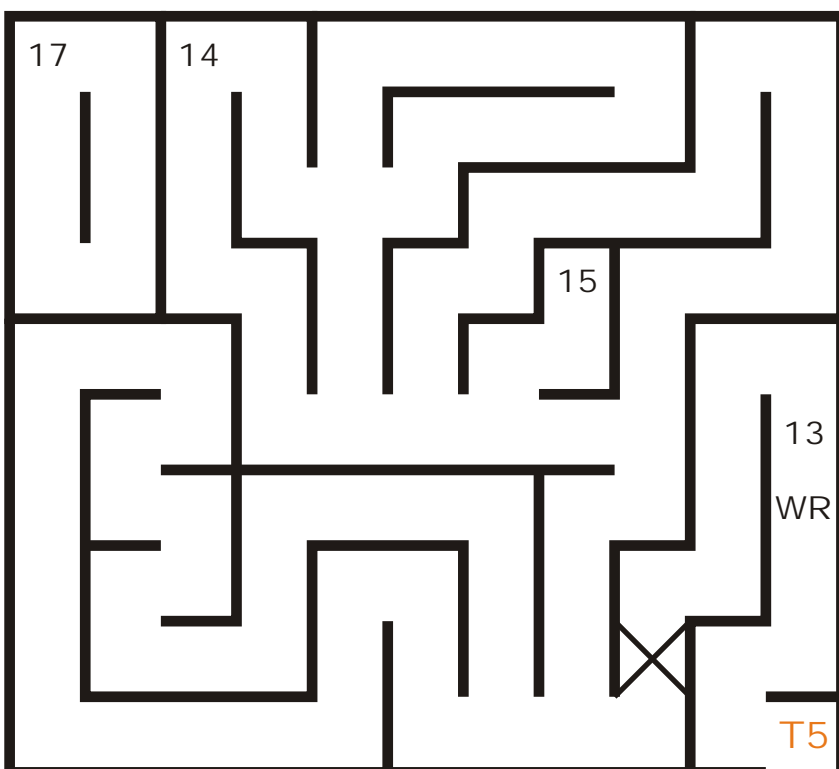
The Symbols:

-  Fog
-  Magical Darkness
-  Pit in the floor
-  Pit in the ceiling

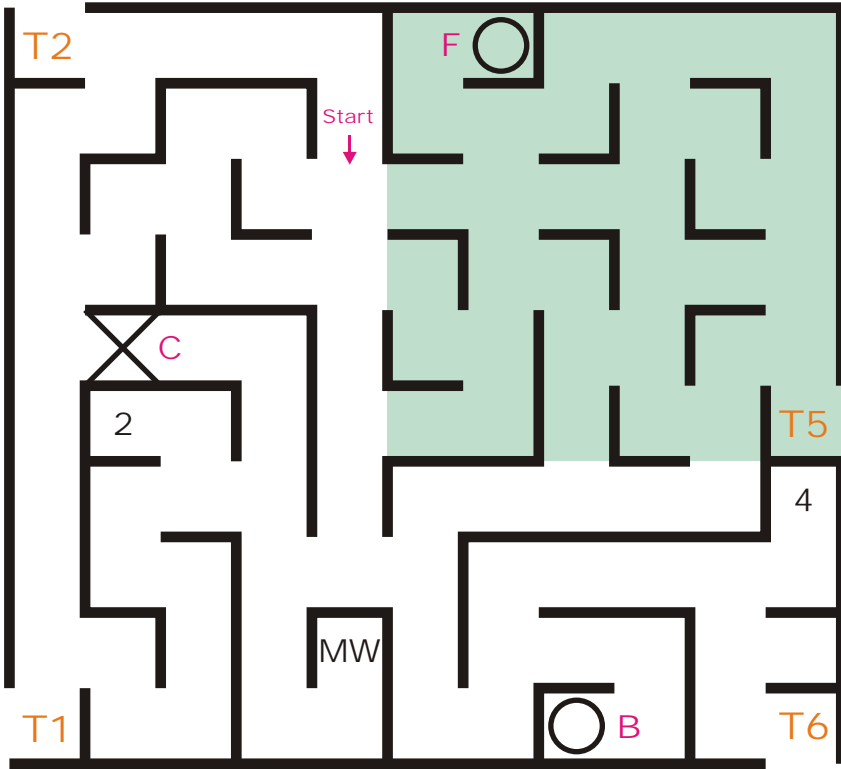
The Legend:

- 1 torch
- 2 salt
- 3 cream pie
- 4 book
- 5 food
- 6 skates
- 7 coins
- 8 maiden
- 9 steel rod
- 10 emerald
- 11 haunted jar
- 12 kerosene lantern
- 13 black clothes
- 14 electric fan
- 15 ruby
- 16 handle
- 17 sword
- VM vending machine
- WR wraith
- BR bear
- LM ugly little man
- GN cave gnome
- MW moving walls

LEVEL 1



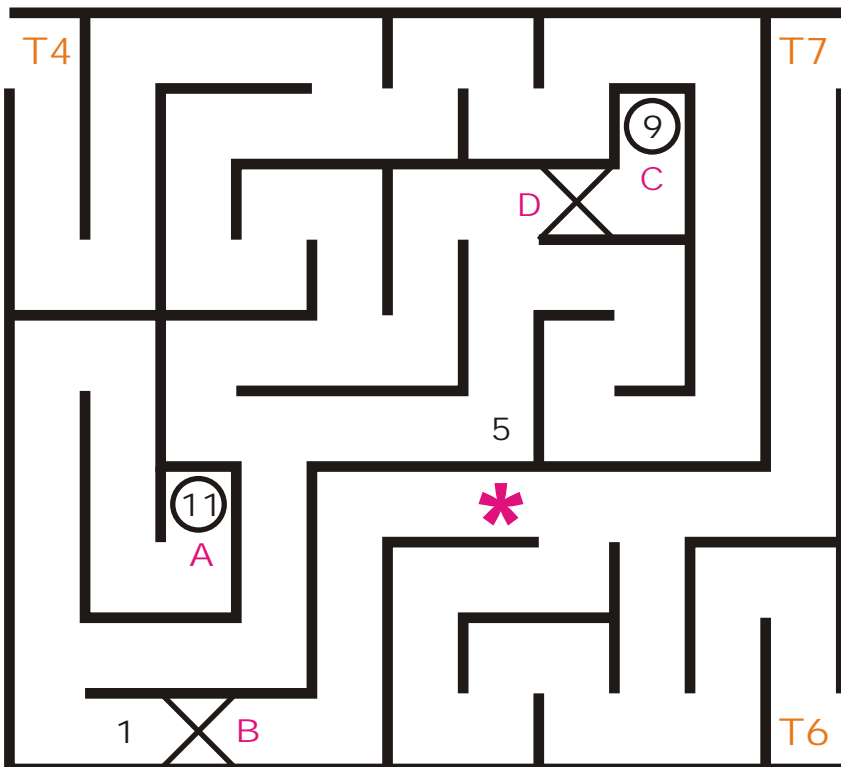
LEVEL 2:



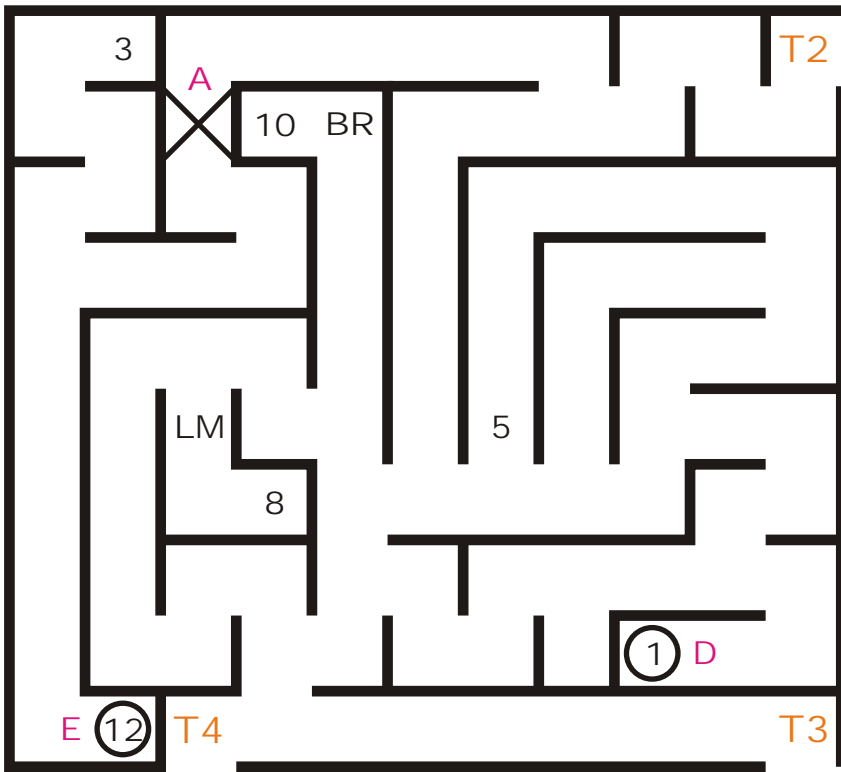
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LEVEL 3:



LEVEL 4:



The Legend:

- 1 torch
- 2 salt
- 3 cream pie
- 4 book
- 5 food
- 6 skates
- 7 coins
- 8 maiden
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LEVEL 5:

